

CERTIFICATIONS

Registered Architect, *Pennsylvania RA405055*
Registered Architect, *New Jersey 18643*
Registered Architect, *Delaware S5-0007665*
Registered Architect, *Maryland 16523*
Registered Architect, *Florida AR95771*

EXPERIENCE

revision21 visualization, LLC

owner/3d artist, September 2005 - *present*

Responsible for constructing 3d digital models and computer generated renderings for a wide array of clients, which include: architects, gaming companies, real estate developers, magazines, comic book artists, etc. while marketing the company and finding capable artists.

Morrissey Design, LLC

architect/studio director, June 2010 - *present*

Responsible for conceptual design, 3d presentations, and oversight of construction documentation for a variety of project types, which include: commercial, residential, and hospitality.

Funkitron, Inc

lead scene creation, October 2008 - *present*

Responsible for the design, construction, and rendering of 3d digital environments for the casual games, Slingo Mystery and Slingo Mystery 2. Manage team of (3) modellers and coordinate with team of programmers, developers, and 2d artists. Worked with programming team to develop proprietary method of integrating 3d environments into the game engine.

Terrain (Urban Outfitters, Inc.)

architect/3d artist, January 2008 - *present*

Collaboration with Creative Director in the design of various buildings, displays, and signage for their retail location.

Marvel Worldwide, Inc

3d artist, May 2007 - *present*

Exclusive provider of 3d content. Responsible for the design and construction of 3d digital models and environments for use by Marvel and its artists. Titles include Amazing Spider-Man, X-Men, Stephen King's 'N', Iron-Man, Captain America, S.H.I.E.L.D., , Avengers, and Daredevil.

Hellyer Berman Lewis, Inc

architect, April 2001 - June 2006

Responsible for design, documentation, and project management for projects ranging from small interior renovations to large new construction projects.

PUBLICATIONS

Iron Manual, contributing artist published by Marvel Worldwide, 2008

Technology Review, cover artist published by MIT, AUGUST 2007

EDUCATION

Philadelphia University
Bachelors of Architecture, 2001

COMPUTER SKILLS

SketchUp 8.0	Twilight Render v1.4
AutoCad 2010	Thea Render v1.0
Adobe Photoshop CS3	Maxwell Render v1.7
Adobe InDesign CS3	